## Learning as Hypothesis Testing Learning Conditional and Probabilistic Information

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2 Hypotheses and Incompatible Constraints





## Case: Conditional Learning

- Suppose your friend is rolling what you believe to be a fair die and you learn 'If the die lands odd, it will land 3'
- How do you update your beliefs to incorporate the new information?
- You know P(3|odd) = 1. But what should posterior distribution be? i.e., what is P(4)?

- This problem falls under Bayesian learning: given prior distribution *P* over a domain Ω and a constraint *A*, we want a posterior distribution *P<sub>A</sub>*
- Bayesian learning says posterior is given by conditionalization: for ω ∈ Ω, P<sub>A</sub>(ω) = P(ω∧A)/P(A)
- But this is only defined for constraints measurable w.r.t. the sample space, where A ⊆ Ω: e.g., 'The die lands odd' corresponds to A = {1,3,5}
- Conditional constraints are not measurable: there is no subset of {1,...,6} corresponding to 'If the die lands odd, it lands 3'

#### **Relative Information Minimization**

- Common proposal: extend Bayesian learning by choosing posterior distribution which incorporates constraint but changes as little as possible about prior beliefs
- Change can be measured by relative entropy or Kullback-Leibler divergence,  $\sum_{\omega \in \Omega} P_A(\omega) \log(\frac{P_A(\omega)}{P(\omega)})$
- Similar intuition to AGM model: change beliefs as little as necessary

## **Relative Information Minimization: Problems**

- Example: when learning that P(3|odd) = 1, set P(1) = P(5) = 0 and keep other probabilities proportional, so for  $\omega = 2, 3, 4, 6, P(\omega) = \frac{1}{4}$
- This is equivalent to updating by the material conditional odd ⊃ 3
- But there is no way to realize this posterior distribution with a six-sided die
- This proposal runs into other problems: sundowners problem (Douven & Romeijn 2011) and Judy Benjamin problem (Van Fraassen 1981)

# Theory-level Constraints

- We can think of a prior distribution as a theory or hypothesis: (Ω, P) tells us what outcomes are possible and how likely each outcome is
- Bayesian learning applies to constraints on outcomes: learning A ⊆ Ω tells us the outcome is in A
- Conditional constraints are constraints on the entire theory (Ω, P): A → B true in (Ω, P) iff all A-worlds in Ω are B-worlds
- Ex: 'If the die lands odd, it lands 3' is false on theory that the die is fair, but true on the theory that all faces of the die are 3

### Theory-level Constraints

- Other theory-level constraints include: P(A) = p;
  P(B|A) = p; 'A might/must happen'
- Such constraints are sometimes called 'tests' of an information state (Veltman 1996)
- When a theory-level constraint is false in (Ω, π), it is incompatible with the theory
- This differs from outcome-level constraints, which are always compatible with a theory

# Hypothesis Testing: Intuitions

- Learning information incompatible with a hypothesis requires (sometimes radical) theory revision
- Children test and radically revise concepts (i.e., learning clocks are not alive) (Carey & Spelke 1994, Gopnik 1996)
- Evidence that adults test and radically change theories of opponent behavior during strategic interaction (Salmon 2004, Young 2004)
- Kuhn's theory of paradigm shift: epistemic communities abandon and replace theories when sufficient incompatible evidence is discovered

References

# Learning by Hypothesis Testing

- Constraint *C* incompatible with hypothesis  $h = (\Omega, P)$ triggers 'theory change,' or choice of new theory from hypotheses consistent with *C*,  $\mathcal{H}_C = \{(\Omega_i, P_i)\}$
- New hypotheses can differ substantially from prior beliefs, and there can be multiple elements in  $\mathcal{H}_C$
- When multiple options, can use 'prior over priors,' or distribution  $\pi$  over  $\mathcal{H}_{C}$

References

### **Determining Hypothesis Space**

- To make reasonable predictions, need way to narrow down hypothesis space
- Method 1: parameterize hypotheses, i.e., learning height distribution from finite sample by parameterizing with normal distributions  $(\mu, \sigma)$
- Method 2: associate theories with causal models (Rehder 2003, Griffiths & Tenenbaum 2009)

- Friend is flipping coin twice:  $\Omega = \{HH, HT, TH, TT\}$ , each event has  $P(\omega) = \frac{1}{4}$
- Learn: 'Probability first toss lands heads is 0.7';  $P(HH \lor HT) = 0.7$
- This is probabilistic constraint incompatible with initial theory



- Assume: coin has constant bias, so  $\mathcal{H}$  parameterized by  $\theta \in [0, 1]$
- Only hypothesis consistent with constraint is  $\theta = 0.7$ , so posterior has  $P_C(HH) = .49$ ,  $P_C(HT) = P_C(TH) = .21$ , and  $P_C(TT) = .09$
- Posterior which minimizes new information only changes expectation of first coin toss:  $P_J(HH) = P_J(HT) = .35$  and  $P_J(TH) = P_J(TT) = .15$

- Learn 'If it rains, sundowners will be canceled'
- Prior beliefs: 50% chance of rain (*R*) and cancellation of sundowners (¬S); independent
- Information minimization: only need to ensure P(R ∧ S) = 0 to make conditional true, so R ∧ ¬S, ¬R ∧ S, and ¬R ∧ ¬S all have probability <sup>1</sup>/<sub>3</sub>
- But then  $P(R) = \frac{1}{3}$ ; learn it is less likely to rain!

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Sundowners II	

 Causal theories relating rain and sundowners in *H<sub>C</sub>* (Vandenburgh 2020):



• First is most plausible: *R* is independent variable, so probability stays the same, and probability that sundowners is canceled is now .75 (100% if it rains, 50% if it doesn't)

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#### Die Example: Underdetermination

- Recall: 'If die lands odd, it lands 3'. Is there most plausible new hypothesis?
- Perhaps not: could have all faces 3, other odd faces replaced with 3, etc.
- Learning problems can be underdetermined: not enough contextual information to settle on new hypothesis



• Judy Benjamin dropped onto grid, trying to figure out location

R2	R1
B2	B1

- Initially, each quadrant equally likely. Then learn  $P(R1|R) = \frac{3}{4}$ , where  $R = R1 \lor R2$
- Information minimization: P(R) decreases, so Benjamin less likely to be in enemy territory (Van Fraassen 1981)



Learning outcome depends on the hypothesis explaining new information

- Perhaps there is a small area off-limits where Benjamin couldn't be dropped. Given information, this would most likely be in R2, so P(R) decreases
- Perhaps there was a target for Benjamin's drop. Targets of R1, B1, and R1 ∨ B1 are consistent with new information.
  P(R) could increase, decrease, or remain same.

- Learning a constraint incompatible with a theory requires finding a new (sometimes very different) theory
- This applies to theory-level constraints like conditionals and probabilistic constraints
- Hypothesis testing can offer compelling predictions through tools like parameterization and causal modeling
- Hypothesis testing is compatible with some learning problems being underdetermined

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