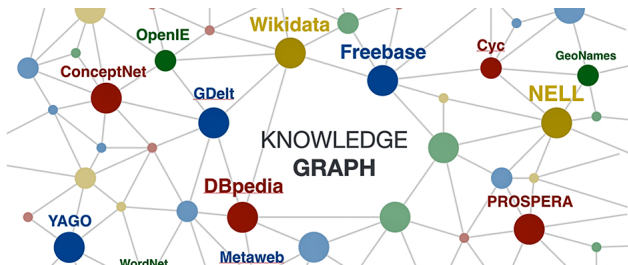


Machine Learning and Knowledge Graphs: possible issues to be taken into account

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Prolog 2021 Summer School
Munich - Virtual, August 31, 2021



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Open KG

online with content freely accessible

- BabelNet
- DBpedia
- Freebase
- Wikidata
- YAGO
-

Enterprise KG

for commercial usage

- Google
- Amazon
- Facebook
- LinkedIn
- Microsoft
-

¹ picture from <https://www.csee.umbc.edu/courses/graduate/691/fall19/07/>

Knowledge Graph: Definition [Hogan *et al.*, 2021]

A graph of data intended to convey knowledge of the real world

- conforming to a graph-based data model
- nodes represent entities of interest
- edges represent potentially different relations between these entities
- data graph **potentially enhanced with schema**

KGs: Main Features

- grounded on the Open World Assumption (OWA)
- *ontologies* employed **to define and reason about the semantics** of nodes and edges
- very large data collections
- suffer of *incompleteness* and *noise*
 - since often result from a complex building process
- RDF, RDFS, OWL representation languages will be assumed

Machine Learning & Knowledge Graphs

Two perspectives:

- **KG as input to ML**
 - **Goal:** improving the performance in many learning tasks, e.g. QA, image classification, instance disambiguation, etc.
- **ML as input to KG**
 - **Goal:** improving the KG itself
 - enriching the schema/ontology
 - creating new facts
 - creating generalizations
 - prototyping
 - improving the size, coverage, depth and accuracy of KGs → reducing their production costs

Machine Learning: the study of systems that improve their behavior over time with experience [Mitchell, 1997; MacKay, 2002; Flach, 2012; Murphy, 2012]
experience:

- interactions with the world
- set of *observations* or *examples*
- internal states and processes

Approaches: [Luger, 2005]

- **symbol-based**
- connectionist / neurally inspired / numeric

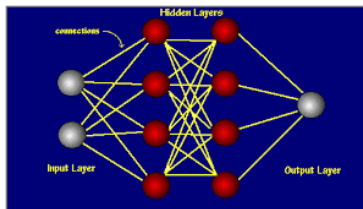
Symbol-Based Learning

- uses symbols for representing entities and relationships of a problem domain (observations/examples)
- infer novel, valid and useful *generalizations* of examples
 - that provide new *insights* into the data/examples
 - are ideally readily *interpretable* by the user
- by *searching* through possible generalizations expressed with symbols

Induction typically adopted

Neurally Inspired Learning

- represents **knowledge as patterns of activity in networks of small, individual processing units**
 - needs to **encode knowledge into numerical quantities** in the network
- learns by *modifying* / adapting the **network structure and weights** in response to incoming (training) data
 - *does not learn by adding representation to the KB*



ML as input to KG

Numeric-based methods

- highly scalable
- schema level information and reasoning capabilities almost disregarded



Knowledge Graph Refinement

- *Link Prediction*: predicts missing links between entities
- *Triple Classification*: assesses statement correctness in a KG

Symbol-based methods

- able to exploit background knowledge and (deductive) reasoning capabilities
- limited in scalability



Ontology Mining

- *All activities that allow for discovering hidden knowledge from ontological KBs*

[d'Amato, 2020]

Numeric-based methods

- highly scalable
- schema level information and reasoning capabilities almost disregarded



Knowledge Graph Refinement

- *Link Prediction*: predicts missing links between entities
- *Triple Classification*: assesses statement correctness in a KG



Next Talk on Thursday

Symbol-based methods

- able to exploit background knowledge and (deductive) reasoning capabilities
- limited in scalability



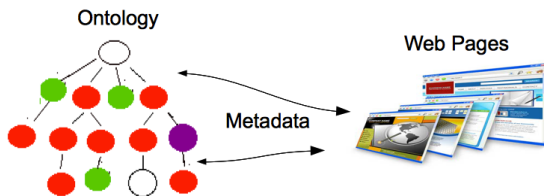
Ontology Mining

- *All activities that allow for discovering hidden knowledge from ontological KBs*

Symbol-based Methods for Ontology Mining

Ontologies act as a *shared vocabulary for assigning data* semantics

- Largely adopted in Semantic Web with the goal of making data on the Web machine understandable

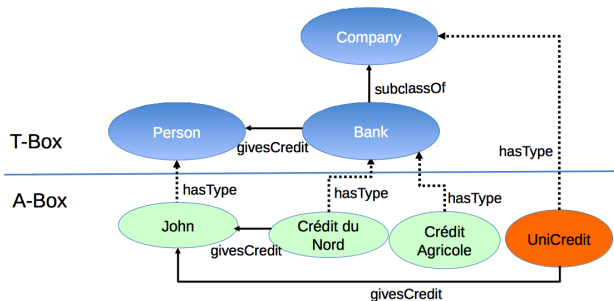


Examples of existing real ontologies

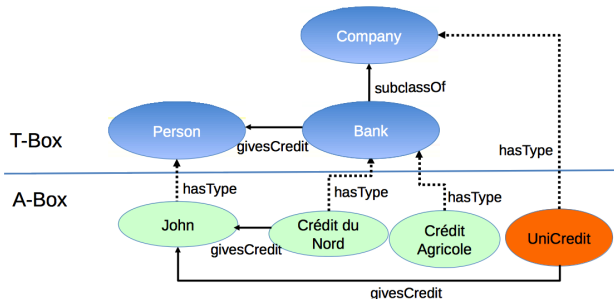
- Schema.org
- Gene Ontology
- Foundational Model of Anatomy ontology
- Financial Industry Business Ontology (by OMG Finance Domain Task Force)
- GoodRelations
- ...

OWL standard language \Rightarrow **Description Logics** (DLs) theoretical foundation

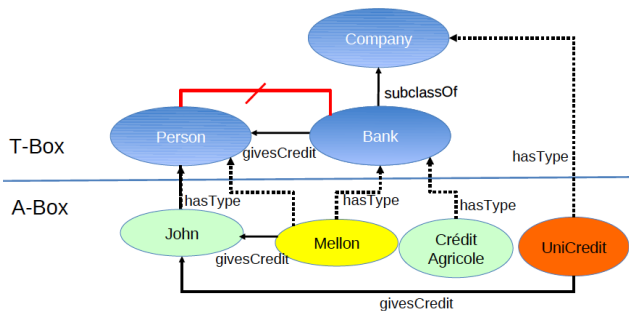
Ontologies equipped with deductive reasoning capabilities \Rightarrow allowing to make explicit, knowledge that is implicit within them



Deduction:
 "Crédit du Nord",
 "Crédit Agricole"
 are also Company

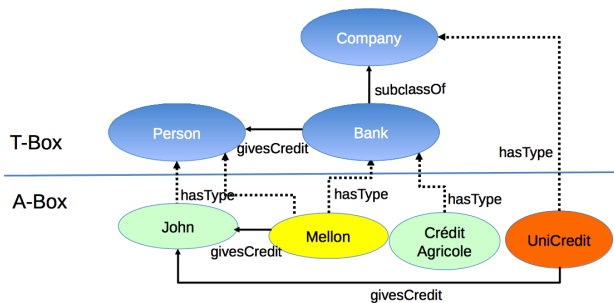


Incompleteness
UniCredit is a Bank



Inconsistency

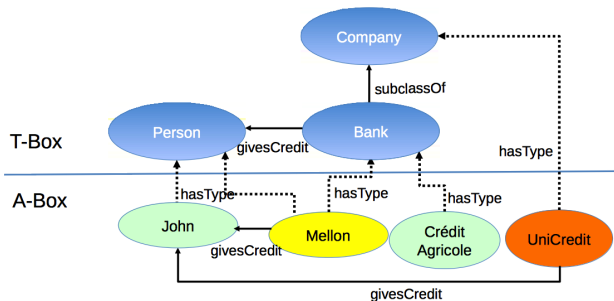
Mellon cannot be
a **Person** and
a **Bank**

**Noise**

Person $\equiv \neg$ Bank
missing

ML methods adopted to discover new/additional knowledge by exploiting *the evidence coming from the assertional data* [d'Amato et al., 2010; d'Amato, 2020]

grounded on inductive approach



Noise

$\text{Person} \equiv \neg \text{Bank}$
missing

Induction vs. Deduction

Deduction (Truth preserving)

Given:

- a set of general axioms
- a proof procedure

Draw:

- *correct and certain* conclusions

Induction (Falsity preserving)

Given:

- a set of examples

Determine:

- a *possible/plausible* generalization covering
 - the given examples/observations
 - new and not previously observed examples

Ontology Mining Tasks

- Instance Retrieval (Instance Level)
- Ontology Enrichment (Schema Level)

from an inductive perspective

Ontology Mining Tasks

- **Instance Retrieval (Instance Level)**
- Ontology Enrichment (Schema Level)

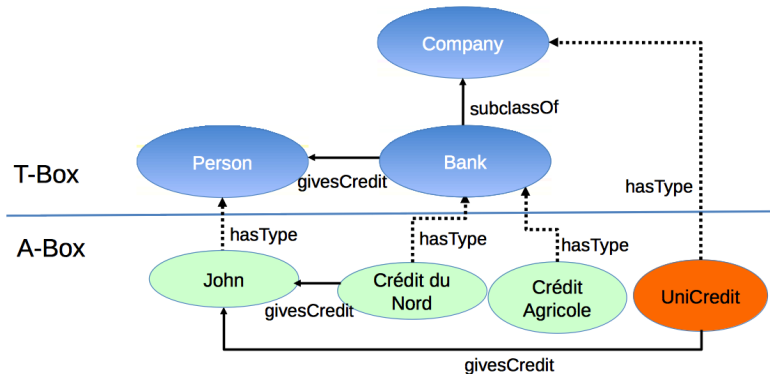
from an inductive perspective

Instance Retrieval as a Classification Problem

Introducing Instance Retrieval I

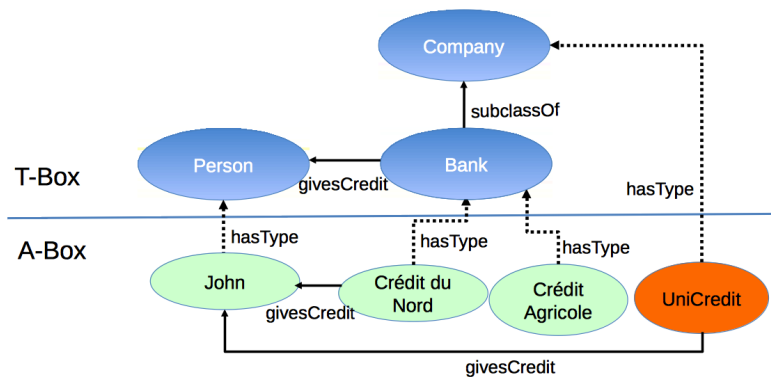
Instance Retrieval → Finding the extension of a query concept

- Instance Retrieval (**Bank**) = {"Crédit du Nord", "Crédit Agricole"}



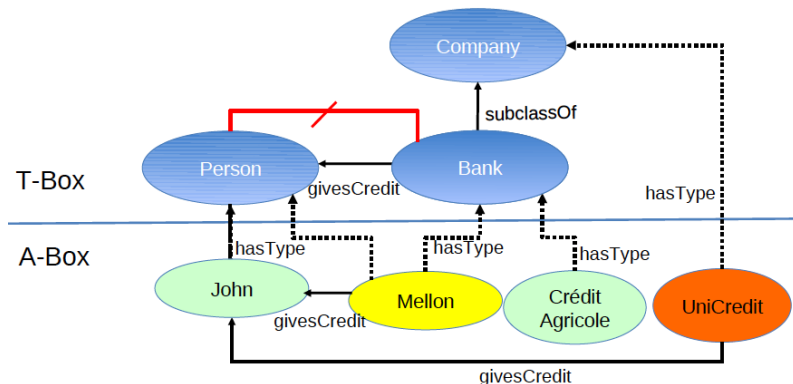
Introducing Instance Retrieval I

Problem: Instance Retrieval in incomplete/inconsistent/noisy ontologies



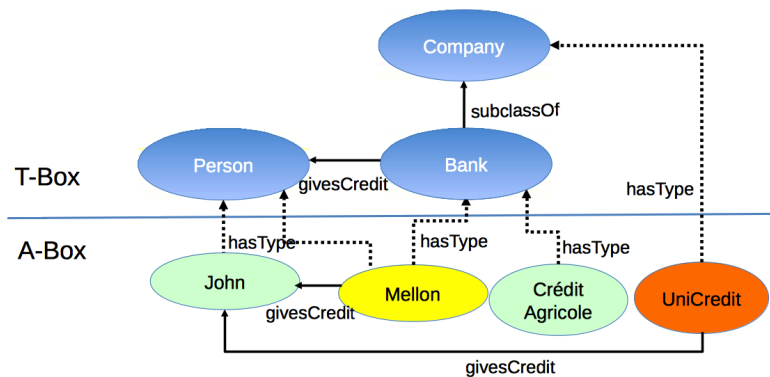
Introducing Instance Retrieval II

Problem: Instance Retrieval in incomplete/inconsistent/noisy ontologies



Introducing Instance Retrieval III

Problem: Instance Retrieval in incomplete/inconsistent/noisy ontologies



Idea

Casting the problem as a **classification problem**

assess the class membership of individuals in a DL KB w.r.t. the query concept

Similarity-based methods mostly adopted \Rightarrow **efficient and noise tolerant**

Issues: State of art classification methods cannot be straightforwardly applied

- generally applied to *feature vector* representation
 \rightarrow *upgrade DL expressive representations*
- implicit *Closed World Assumption* made in ML
 \rightarrow *cope with the Open World Assumption made in DLs*
- classes considered as *disjoint*
 \rightarrow *cannot assume disjointness of all concepts*

Adopted Solutions:

- Defined new semantic similarity measures for DL representations [d'Amato, 2007]
 - to cope with the high expressive power of DLs
 - to deal with the semantics of the compared objects (concepts, individuals, ontologies)
 - to convey the underlying semantics of KB
- **Formalized a set of criteria that a similarity function has to satisfy** for being defined *semantic* [d'Amato et al., 2008a]
- Definition of the classification problem taking into account OWA
- Multi-class classification problem decomposed into a set a smaller classification problems

Definition (Problem Definition)

Given:

- a populated ontological knowledge base $KB = (\mathcal{T}, \mathcal{A})$
- a query concept Q
- a training set with $\{+1, -1, 0\}$ as target values

Learn a classification function f such that: $\forall a \in \text{Ind}(\mathcal{A})$:

- $f(a) = +1$ if a is instance of Q
- $f(a) = -1$ if a is instance of $\neg Q$
- $f(a) = 0$ otherwise (unknown classification because of OWA)

Dual Problem

- given an individual $a \in \text{Ind}(\mathcal{A})$, tell concepts C_1, \dots, C_k in KB it belongs to
- the multi-class classification problem is *decomposed* into a set of *ternary classification problems* (one per target concept)

Developed methods

Pioneering the Problem

- **relational K-NN** for DL KBs [d'Amato *et al.*, 2008b]

Improving the efficiency

- **kernel functions** for kernel methods to be applied to DLs KBs [Fanizzi and d'Amato, 2006; Fanizzi *et al.*, 2012a; Bloehdorn and Sure, 2007]

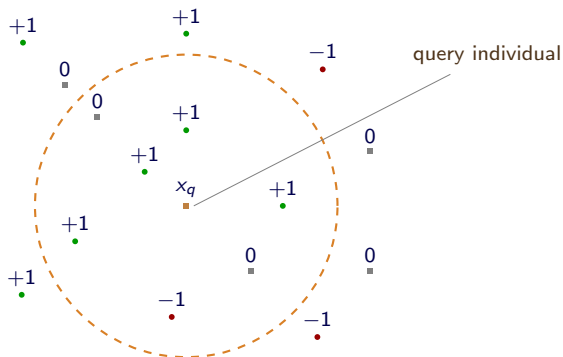
Scaling on large datasets

- **Statistical Relational Learning methods** for large scale and data sparseness [Huang *et al.*, 2010; Minervini *et al.*, 2015]

Example: Nearest Neighbor Classification

query concept: **Bank** $k = 7$

target values standing for the class values: $\{+1, 0, -1\}$

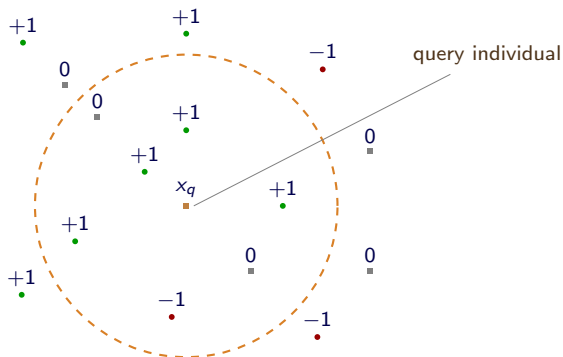


$class(x_q) \leftarrow ?$

Example: Nearest Neighbor Classification

query concept: **Bank** $k = 7$

target values standing for the class values: $\{+1, 0, -1\}$



$class(x_q) \leftarrow +1$

On evaluating the Classifier

Problem: How evaluating classification results?

- **Inductive Classification compared with a standard reasoner** (PELLET)
- Query concepts from ontologies publicly available considered
- Registered *mismatches*: Induction: $\{+1, -1\}$ - Deduction: no results
- **Evaluated as mistake if precision and recall were used** while it could turn out to be a correct inference when judged by a human

Defined new metrics *to distinguish induced assertions from mistakes*

| | | REASONER | | |
|-------------------------|----|----------|----------|----------|
| | | +1 | 0 | -1 |
| INDUCTIVE CLASSIFIER | +1 | <i>M</i> | / | <i>C</i> |
| | 0 | <i>O</i> | <i>M</i> | <i>O</i> |
| | -1 | <i>C</i> | / | <i>M</i> |

M Match Rate

O Omission Error Rate

C Commission Error Rate

/ Induction Rate

Lesson Learnt from experiments

- *Commission error* almost zero on average
- *Omission error rate* very low and only in some cases
 - Not null for ontologies in which disjoint axioms are missing
- *Induction Rate* not zero
 - **new knowledge (not logically derivable) induced** \Rightarrow can be used for *semi-automatizing the ontology population task*
 - induced knowledge \Rightarrow *individuals are instances of many concepts* and *homogeneously spread* w.r.t. the several concepts.

| | match | commission | omission | induction |
|-----------|----------------|---------------|---------------|---------------|
| SWM | 97.5 \pm 3.2 | 0.0 \pm 0.0 | 2.2 \pm 3.1 | 0.3 \pm 1.2 |
| LUBM | 99.5 \pm 0.7 | 0.0 \pm 0.0 | 0.5 \pm 0.7 | 0.0 \pm 0.0 |
| NTN | 97.5 \pm 1.9 | 0.6 \pm 0.7 | 1.3 \pm 1.4 | 0.6 \pm 1.7 |
| FINANCIAL | 99.7 \pm 0.2 | 0.0 \pm 0.0 | 0.0 \pm 0.0 | 0.2 \pm 0.2 |

Research Directions to Investigate Further

- Multi-Label Classification
 - individuals can be instance of more than one concept at the same time [Melo and Paulheim, 2019; Peixoto *et al.*, 2016]
- Hierarchical Classification
 - Particularly appropriate for type prediction [Melo *et al.*, 2016, 2017]
- Ensemble methods
 - only boosting has been preliminarily applied [Rizzo *et al.*, 2015a; Fanizzi *et al.*, 2019]
- Regression
 - to be exploited for predicting missing values of datatypes properties [Fanizzi *et al.*, 2012b; Rizzo *et al.*, 2016]

Ontology Mining Tasks

- Instance Retrieval (Instance Level)
- **Ontology Enrichment (Schema Level)**

from an inductive perspective

Ontology enrichment as a Concept Learning Problem

On Learning Concept Descriptions I

Goal: Learning descriptions for a given concept name / expression

Example : $\text{Man} \equiv \text{Human} \sqcap \text{Male}$

Question: How to learn concept descriptions automatically, given a set of individuals?

Idea

Regarding the problem as a *supervised concept learning* task

Supervised Concept Learning:

- Given a training set of positive and negative examples for a concept,
- *construct* a *description* that will accurately classify whether future examples are positive or negative.

On Learning Concept Descriptions II

Definition (Problem Definition)

- *Given*
 - the KB \mathcal{K} as a background knowledge
 - a subset *pos* of individuals as positive examples of C
 - a subset *neg* of individuals as negative examples of C
- *Learn*
 - a DL concept description D so that
 - the individuals in *pos* are instances of D while those in *neg* are not

The Learning Process: Learning as Search

How Does Relational Learning Work?

Symbolic ML techniques essentially **search a space of possible hypothesis** \mathcal{L}_h (e.g. patterns, models, regularities) [De Raedt, 2008]

- Depending on the task, different search algorithms and principles apply
 - *complete search* strategy applicable
 - *heuristic search* method (e.g. *hill climbing*)
- easy way: *generate-and-test algorithm*
 - naïve and inefficient

A Generate-and-Test Algorithm

A (trivial) algorithm based on a *generate-and-test* technique is the **enumeration algorithm**

- for each possible hypothesis h checks if h satisfies a given quality criterion Q wrt the data D

```
for each  $h \in \mathcal{L}_h$  do
  if  $Q(h, D) = true$  then
    output  $h$ 
  end if
end for
```

Properties

- whenever a solution exists, the enumeration algorithm will find it
- it can only be applied if the hypotheses language \mathcal{L}_h is *enumerable*
- the algorithm searches the *whole* space \rightarrow inefficient
 - it is advantageous to *structure the search space*, according to *generality* allowing for its *pruning*

Usually *logical entailment* used as for generality relation

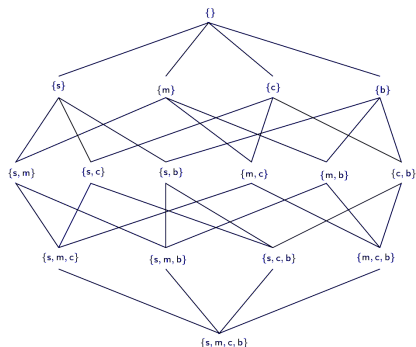
- a more general hypothesis logically *entails* the more specific one
- a more specific hypothesis is a *logical consequence* of the more general one

Definition (generality)

Let $h_1, h_2 \in \mathcal{L}_h$. Hypothesis h_1 is *more general than* (or equivalent) hypothesis h_2 , $h_1 \preceq h_2$, iff all examples covered by h_2 are also covered by h_1 , i.e., $c(h_2) \subseteq c(h_1)$

- We also say that
 - h_2 is a *specialization* of h_1
 - h_1 is a *generalization* of h_2
- h_1 is a **proper generalization** of h_2 ,
when $h_1 \preceq h_2$
and h_1 covers examples not covered by h_2

$$h_1 \prec h_2$$



Space traversed in:

- a *general-to-specific* strategy:
 - the algorithm starts from the *most general hypothesis*
 - then repeatedly specializes mapping hypothesis / patterns onto a set of specializations
- a *specific-to-general* strategy

Notice that the \preceq is **transitive and reflexive**; \rightarrow it is a *quasi-order*

- **not anti-symmetric** since *there may exist several hypotheses that cover exactly the same set of examples: syntactic variants*
 - undesirable: they introduce redundancies in the search space

Monotonicity I

The generality relation imposes a useful structure on the search space provided that the quality criterion involves some properties:

Definition (monotonicity of the criteria)

A quality criterion Q is **monotonic** iff

$$\forall s, g \in \mathcal{L}_h, \forall D \subseteq \mathcal{L}_e: (g \preceq s) \wedge Q(g, D) \rightarrow Q(s, D)$$

It is **anti-monotonic** iff

$$\forall s, g \in \mathcal{L}_h, \forall D \subseteq \mathcal{L}_e: (g \preceq s) \wedge Q(s, D) \rightarrow Q(g, D)$$

Monotonicity II

Properties that directly follow from the definitions of monotonicity and anti-monotonicity:

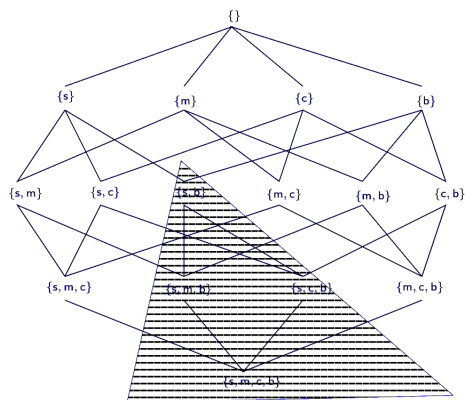
Property (prune generalizations)

If a hypothesis h does not satisfy a monotonic quality criterion then none of its generalizations will

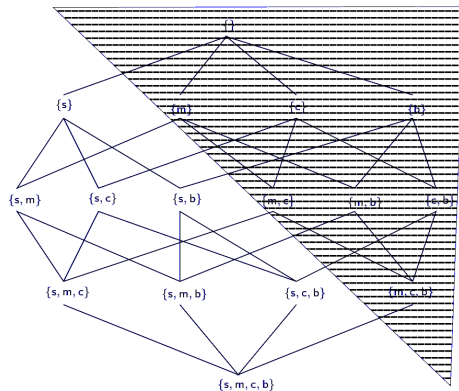
Property (prune specializations)

If a hypothesis h does not satisfy an anti-monotonic quality criterion then none of its specializations will

Monotonicity III



prune specializations



prune generalizations

Refinement Operators I

How can be the search space \mathcal{L}_h traversed?

Many ML algorithms are based on **refinement operators**

- generating sets of specializations (or generalizations) of given hypotheses

Definition

A **generalization operator** $\rho_g: \mathcal{L}_h \rightarrow 2^{\mathcal{L}_h}$ is a function such that

$$\forall h \in \mathcal{L}_h: \rho_g(h) \subseteq \{h' \in \mathcal{L}_h \mid h' \preceq h\}$$

Dually, a **specialization operator** $\rho_s: \mathcal{L}_h \rightarrow 2^{\mathcal{L}_h}$ is a function such that

$$\forall h \in \mathcal{L}_h: \rho_s(h) \subseteq \{h' \in \mathcal{L}_h \mid h \preceq h'\}$$

Refinement Operators II

Properties

defined for specialization op's (corresponding definitions for generalization op's easily obtained)

- ρ is an **ideal operator** for \mathcal{L}_h iff

$$\forall h \in \mathcal{L}_h: \rho(h) = \min(\{h' \in \mathcal{L}_h \mid h \prec h'\})$$
 - it returns all children for a node in the Hasse diagram
 - **proper refinements**, not a syntactic variant of the original hypothesis
 - often are used in *heuristic search* algorithms
- ρ is an **optimal operator** for \mathcal{L}_h iff for all $h \in \mathcal{L}_h$ there exists exactly *one sequence* of hypotheses $\top = h_0, h_1, \dots, h_n = h \in \mathcal{L}_h$ such that $h_i \in \rho(h_{i-1})$ for all i
 - used in *complete search* algorithms
- An operator for which there exists *at least* one sequence from \top to any $h \in \mathcal{L}_h$ is called **complete**
- An operator for which there exists *at most* one such sequence is **non-redundant**

A Generic Learning Algorithm I

Adapting the enumeration algorithm to employ the refinement operators:

```
Queue  $\leftarrow$  Init  
Th  $\leftarrow$   $\emptyset$   
while not Stop do  
  Delete  $h$  from Queue  
  if  $Q(h, D)$  then  
    Th  $\leftarrow$  Th  $\cup$  { $h$ }  
    Queue  $\leftarrow$  Queue  $\cup$   $\rho(h)$   
  end if  
  Queue  $\leftarrow$  Prune(Queue)  
end while  
return Th
```

A Generic Learning Algorithm II

Observations. many parameters determining the behavior

- *Init* determines the *starting point* of the search algorithm
 - The initialization may yield one or more initial hypotheses
 - Most algorithms start either at \top and only specialize (the so-called general-to-specific systems), or at \perp and only generalize (the specific-to-general systems)
- *Delete* determines the *search strategy*
 - *first-in-first-out*: breadth-first search
 - *last-in-first-out*: depth-first search
 - *best hypothesis* (according to some criterion or heuristic): best-first algorithm
- ρ determines the size and nature of the *refinement steps* through the search space
- *Stop* determines when the algorithm *halts*

A Generic Learning Algorithm III

- Some algorithms compute all elements, k elements or an approximation of an element satisfying Q
 - if all elements are desired, *Stop* equals $Queue = \emptyset$
 - when k elements are sought, it is $|Th| = k$
- Some algorithms *Prune* candidate hypotheses from *Queue*
 - *heuristic pruning* prunes away parts of the search space that appear to be uninteresting
 - *sound pruning* prunes away parts of the search space that cannot contain solutions
- As with other search algorithms in AI:
 - *complete* algorithms compute all elements of $Th(Q, D, \mathcal{L}_h)$
 - *heuristic* algorithms aim at computing one or a few hypotheses that score best w.r.t. a given heuristic
 - not guaranteeing that the best hypotheses are found

Concept Learning in Description Logics

DL Concept Learning – Problem Definition I

- given**
- a KB $\mathcal{K} = \langle \mathcal{T}, \mathcal{A} \rangle$
 - a target concept C
 - a set of training instances partitioned as examples and counterexamples $E = E_+ \cup E_-$ for C
- find** a description D for C generalizing E , $C \equiv D$, that maximizes the *accuracy* w.r.t. the positive and negative examples

Possible Issues:

- *Negative examples*: ML grounded on CWA, DLs based on OWA
 - Learning from positive examples only if negative examples missing
- Suitable *refinement operators* needed
- *Evaluating results*: metrics, unbalanced setting

DL Concept Learning – Problem Definition II

Accuracy

D correctly *entails* at least $(1 - \epsilon)|E|$ of the assertions on examples regarding their membership to C :

$$\forall e \in E_+ : \mathcal{K} \sqcup \{D\} \models C(e) \text{ and}$$

$$\forall e \in E_- : \mathcal{K} \sqcup \{D\} \not\models C(e)$$

stronger alternative:

$$\forall e \in E_- : \mathcal{K} \sqcup \{D\} \models \neg C(e)$$

Variante: separate ϵ_+ and ϵ_-

Refinement Operators

Randomized recursive **refinement operator** ρ

$$C' \in \rho(C)$$

- 1 $C' = C \sqcap A$
- 2 $C' = C \sqcap \neg A$
- 3 $C' = C \sqcap \forall R.T$
- 4 $C' = C \sqcap \exists R.T$
- 5 $C' = C_1 \sqcap \dots \sqcap B \sqcap \dots \sqcap C_n$
if $C = C_1 \sqcap \dots \sqcap A \sqcap \dots \sqcap C_n$ and $B \sqsubseteq A$
- 6 $C' = C_1 \sqcap \dots \sqcap \neg B \sqcap \dots \sqcap C_n$
if $C = C_1 \sqcap \dots \sqcap \neg A \sqcap \dots \sqcap C_n$ and $A \sqsupseteq B$
- 7 $C' = C_1 \sqcap \dots \sqcap \exists R.D \sqcap \dots \sqcap C_n$
if $C = C_1 \sqcap \dots \sqcap \exists R.E \sqcap \dots \sqcap C_n$ and $D \in \rho(E)$
- 8 $C' = C_1 \sqcap \dots \sqcap \forall R.D \sqcap \dots \sqcap C_n$
if $C = C_1 \sqcap \dots \sqcap \forall R.E \sqcap \dots \sqcap C_n$ and $D \in \rho(E)$

Developed Methods for Supervised Concept Learning

● Separate-and-conquer approach

- YinYang [Iannone *et al.*, 2007]
- DL-FOIL [Fanizzi *et al.*, 2008, 2018]
- DL-Learner [Lehmann and Hitzler, 2010]
- CELOE [Lehmann *et al.*, 2011]
- DL-FOCL [Rizzo *et al.*, 2020]

● Divide-and-conquer approach

- TermiTIS [Fanizzi *et al.*, 2010]
- PARCEL [Tran *et al.*, 2012]
- SPACEC [Tran *et al.*, 2017]
- TERMITIS – EXTENSIONS
 - Pruning Methods [Rizzo *et al.*, 2017b,a] - simplify complexity & avoid overfitting
 - *Terminological Random Forests* TRFs [Rizzo *et al.*, 2015a] - tackling also the *class-imbalance* problem
 - Evidential TDTs and TRFs [Rizzo *et al.*, 2018, 2015b] - based on the *Dempster-Shafer Theory*(DST): a general framework for reasoning with uncertainty

DL-FOIL I

Problem: simple *generate-and-test* algorithms may be inefficient

DL-FOIL adopt a **heuristic sequential covering** algorithm [Fanizzi *et al.*, 2008; Fanizzi, 2011]

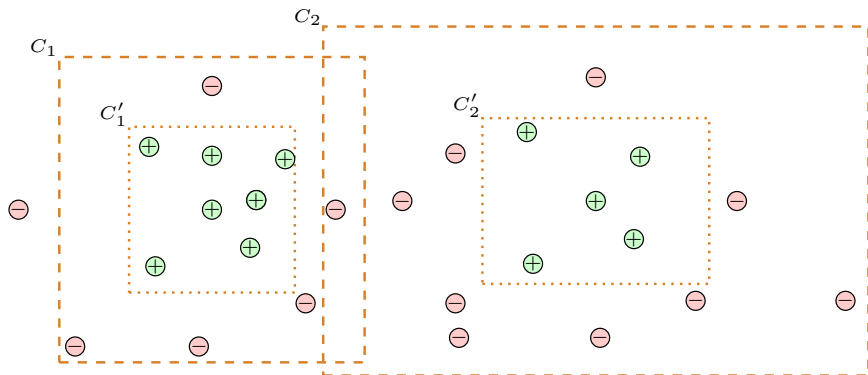
general-to-specific search

- starting from \top
- **repeat** (cover as many positives as possible)
 - **if** non positives are covered
 - **repeat**
 - **find heuristically the best refinement**
(not to cover them yet still covering as many positives as possible)
 - add refinement as a disjunct partial def.

until only positives covered

until all positives covered

DL-FOIL II


 $C_1 = \text{MasterStudent}$
 $C_2 = \text{BachelorStudent}$
 $C'_1 = \text{MasterStudent} \sqcap \exists \text{worskIn.T}$
 $C'_2 = \text{BachelorStudent} \sqcap \exists \text{worskIn.T}$

DL-FOIL III

Heuristic function: **Gain**

$$g(D_0, D_1) = p_1 \cdot \left[\log \frac{p_1}{p_1 + n_1 + u_1} - \log \frac{p_0}{p_0 + n_0 + u_0} \right]$$

where

- $p_1|n_1|u_1$ number of exs covered by the specialized def. D_1
- $p_0|n_0|u_0$ number of exs covered by the former (partial) def. D_0

+ correction via *Laplace smoothing*

On Evaluating the Learnt Concept Descriptions

- Publicly available ontologies considered
- A number (30) of satisfiable randomly generated concepts considered
- Positive and negative examples collected for each concept by using a deductive reasoner
- Running concept learning on the collected positive and negative examples
- Inductive classification performed on the learnt concept descriptions

| ontology | match rate | commission error rate | omission error rate | induction rate |
|-----------|------------------------|------------------------|-----------------------|------------------------|
| BIO-PAX | 76.9 \pm 15.7 | 19.7 \pm 15.9 | 7.0 \pm 20.0 | 7.5 \pm 23.7 |
| NTN | 78.0 \pm 19.2 | 16.1 \pm 4.0 | 6.4 \pm 8.1 | 14.0 \pm 10.1 |
| FINANCIAL | 75.5 \pm 20.8 | 16.1 \pm 12.8 | 4.5 \pm 5.1 | 3.7 \pm 7.9 |

Examples of Learned Descriptions with DL-FOIL

BIOPIX

induced:

```
Or( And( physicalEntity protein) dataSource)
```

original:

```
Or( And( And( dataSource externalReferenceUtilityClass)
ForAll(ORGANISM ForAll(CONTROLLED physicalInteraction)))
protein)
```

NTN

induced:

```
Or( EvilSupernaturalBeing Not(God))
```

original:

```
Not(God)
```

FINANCIAL

induced:

```
Or( Not(Finished) NotPaidFinishedLoan Weekly)
```

original:

```
Or( LoanPayment Not(NoProblemsFinishedLoan))
```

Lesson Learnt from Experiments

- Relatively small ontological KBs adopted \Rightarrow *scalability needs to be improved*
- Suitable concept descriptions learned \Rightarrow *validation by expert recommended for adding axioms to the KB*
 - approximated descriptions may be learned depending of the threshold

Conclusions

Machine Learning methods

- could be usefully exploited for ontology mining
- suitable also in case of incoherent/noisy KBs
- **can be seen as an additional layer on top of deductive reasoning**
for *new/additional forms of approximated reasoning capabilities*

Adopting ML solutions could be simple in principle

- often instantiating an existing learning schema is just needed
- *Alert*
 - understand the meaning of each component for instantiating a learning schema correctly
 - it could be the case that some components require newly developed solutions
 - e.g. new similarity measure for expressive representations, suitable refinement operators

That's all!
Questions ?

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